

2022 Regional Football Competition Update

As per the 2022 Master Calendar, the regional football competition is scheduled to starting on week beginning October 23rd. Games will be scheduled midweek to avoid clashes with underage competitions.



General Regulation

1. A regional football competition which shall be open to 8 regional teams formed with players from clubs in the Intermediate and lower championships shall be run each year. Following affiliations, the CCC shall make all arrangements including competition formats and gradings.

Competition Format & Regulations

2. For 2022 the regions and clubs are as follows:

Tara – Dunshaughlin, Blackhall Gaels, Dunsany, Kilbride, St Pauls
Bru na Boinne – Duleek Bellewstown, St Patricks, St Vincents, St Mary’s
Boyne Valley – Rathkenny, Walterstown, Bective, Slane
An Tuascairt – Syddan, Meath Hill, Nobber, Castletown, Drumconrath, Kilmainhamwood
Blackwater – St Michaels, Drumbaragh, Kilmainham, Carnaross, Moynalty
Lough Crew – Oldcastle, Ballinlough, Moylagh, St Brigid’s
Darnley – Dunderry, Clann na nGael, St Ultans, Cortown
Moyfenragh – Ballivor, Longwood, Boardsmill, Clonard

3. The 8 teams entered will be drawn into 2 groups of 4 to play on a round robin basis. The top 2 teams in each group qualify for semifinals as following 1v4 and 2v3.
4. Where teams finish level on points to qualify for knockout stages, teams that have given walkovers will be ranked lower to determine the ranking order and this will be done prior to applying the general regulation criteria if necessary.
5. A named manager, chairperson, and secretary (who must be a club secretary with a club in the relevant region) will be appointed to each team and shall be responsible for all administration matters including team/player registration/teamsheets, fixture notification, and disciplinary responsibility. Any disciplinary fines will be imposed on all the clubs aligned with the regional team.
6. All games shall be played as fixed by the CCC with no changes or postponements allowed for any reason. Games may be played on home/away or neutral venues as determined by the CCC. If a home team pitch is not available or not playable then the venue automatically switches. If neither pitch is available/playable then the original home team is responsible for providing an alternate pitch. Matches not played will not be refixed and the CCC will award to one team or consider the game as null and void depending on the circumstances.
7. Unlimited substitutions can also be used in this competition.
8. Except where outlined in these competition specific regulations, these regional competitions shall be governed by Meath general championship regulations and Official Guide championship rules.

Reminder of relevant Official Guide Rules & General Regulations

9. All knockout games will finish on the day – ie extra time and penalties if necessary
10. Twenty-four medals shall be provided for the winners
11. All games may be scheduled on a home/away or at neutral venues (including astro pitches or under lights) as determined by the CCC. Home team pays the referee expenses.
12. When Teams finish with equal points for Qualification for the Concluding Stages, or for Promotion or Relegation, the tie shall be decided by the following means and in the order specified:
 - i. Points awarded from the games in which only the teams involved, (teams tied on points), have played each other.
 - ii. Scoring Difference (subtracting the total Scores Against from total Scores For);
 - iii. Highest Total Score For;
 - iv. Highest number of Goals For;
 - v. Lowest number of goals Conceded;
 - vi. Play – Off.

In the event that two teams or more finish with equal points, but have been affected by a disqualification, loss of game on a proven objection, retirement or walk over, the tie shall be decided by the following means and in the order specified:

- i. Points awarded from the games in which only the teams involved, (teams tied on points), have played each other.
- ii. Score Difference from the games in which only the teams involved, (teams tied on points), have played each other. (subtracting the total Scores Against from total Scores For)
- iii. Highest Total Score For, in which only the teams involved, have played each other, and have finished equal in (i)
- iv. Highest Number of Goals Scored, in which only the teams involved, have played each other, and have finished equal in (i) and (ii).
- v. Lowest Number of Goals Conceded, in which only the teams involved, have played each other, and have finished equal in (i), (ii) and (iii)
- vi. Play – Off.